

# Economic aspects of Additive Manufacturing

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# Beyond prototyping

- 3D for prototyping have been around since 30 years. Even today prototyping is the the most important use of Additive Manufacturing (AM)
  - Shorter “*time to market*”
  - Early error detection
  - Early training for workers
  - Lower prices from suppliers
- But today: a twofold “revolution”
  - Better 3D printers → final production
    - 3D printers:
      - Print bigger objects
      - Are faster
      - Are more accurate
      - Use new, more interesting, materials
  - Cheap and open source 3D printers → “makers”

# I'll focus on AM for final production

## Main topics:

1. From “the less material I remove, the less I spend” to “the less I add, the less I spend”
2. More freedom of geometry → more efficient shapes
3. Produce if/when/where needed
4. New materials/alloys
5. Re-fitting of used parts
6. Are economies of scale over?
7. How big is the market?

From:

- “the less material I remove, the less I spend”

to:

- “the less I add, the less I spend”

- Less material (almost no waste)
- Less machine time

# Freedom of geometry → more efficient shapes

1. Different shape → less of the same material → lighter objects → more efficiency over the life cycle
2. Different shape, less of a different material → more efficiency
3. Different shape, same resilience with different (cheaper) material
4. More efficient shapes, same material (weight is not the issue)
5. Other

# Freedom of geometry → more efficient shapes 1-3

1. Different shape → less of the same material → lighter objects → more efficiency over the life cycle
  - E.g. rotating ring in a packaging machine →
    - a. No bearings
    - b. No lubrication
    - c. Less energy (less inertia)
2. Different shapes, less of a different material → more efficiency
  - No waste → more costly materials become economically sustainable (e.g. titanium instead of steel)
  - e.g. safety belt buckle: steel, 155 g , aluminium 120 g, titanium 70 g → about 300 kg less in a plane → €2 millions savings over the life cycle of the plane
3. Different shapes, same resilience with different (cheaper) material
  - E.g. reticular, nest structure → plastic instead of steel

## 4. More efficient shapes, same material (weight is not the issue)

- A. Molds with conformal refrigerant circuits; e.g.:  
Biticino: -35% in time, - 30% production costs)
- B. Hot air blower in a packaging machine
  - Gets closer
  - Optimized internal circuit → homogeneous temperature along the blower working length
  - No welding (5 before)
  - See next picture





# 5. Other examples in which AM enhances efficiency

## – Aerospace:

- turbine blades: better internal cooling + less production failures

## – Medical:

- hip prosthesis (size and custom): better fitting with the patient body
- Dental crowns (custom): lower cost
- Plastic models supporting surgical operations (custom)
  - Better programming → shorter operation
  - Less anesthesia
  - More productivity
  - More informed consensus from the patient → less litigation

# More on shape and efficiency

- It is wrong to compare the cost of the same object made with traditional technologies and made with AM
- We must compare the cost of the old object made with traditional technologies with the cost of the new object made with AM (re-engineering).
- Must take into account:
  - A “life-cycle” perspective
  - The new shape and the new material

Additive Manufacturing is a game changing technology!

## MILLING



1.2 KG

## 3D-PRINTING

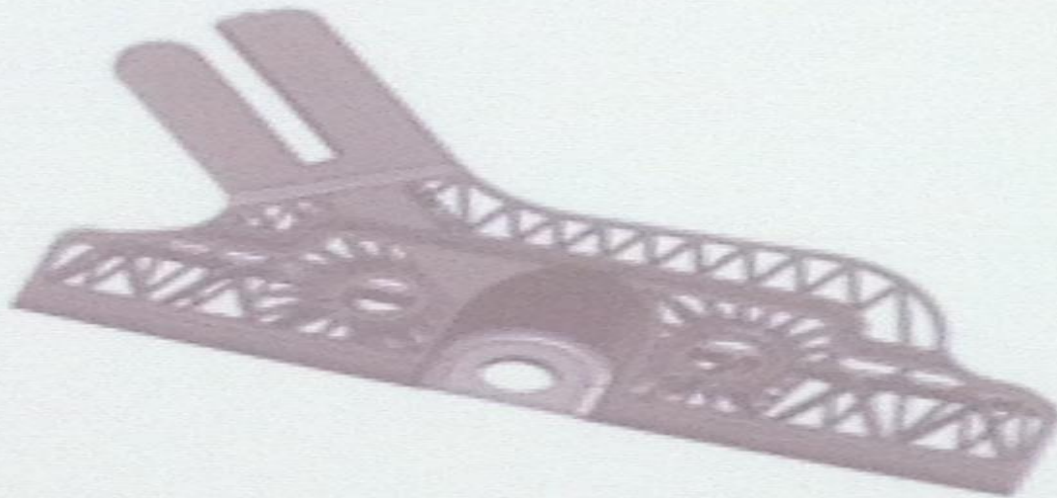


0.6 KG

Weight saving potential between  
30% and 70% for aircraft components!



bracket



Optimized lightweight bracket

*“It is easier to ship recipes than cakes and biscuits”* (J. M. Keynes, attributed to)

- Store bits, not atoms!
- 3D printers are “generic” and more flexible machines than numerical control machines:
  - They do not need specific setting/tooling for each job (tool path).
  - They can build simultaneously objects with different shapes.

# Spare parts

- Build spare parts if, when and where you need them
  - Airbus:
    - 3,6 million spare parts + 120,000 tools; for over 60 years
    - Value of the stock: bw \$20 and 30 bn; annual cost: 20%.
  - Mercedes Benz trucks
  - Even if the single object is more expensive, we must evaluate all costs:
    - Warehouse
    - Capital cost
    - Logistics
    - Waste (not-used pieces)
  - Reverse engineering (for vintage machines)

# Nice to have a “B plan”

- You pay more but you avoid a huge incoming cost if something has gone wrong
- E.g.:
  - *Automotive*
  - A maker of industrial coffee machines (a small plastic recipient ... big delay)

# Print only if you need it (and where you need it)

- Cost **not** the central issue
  - Surgical tools in the *Army*
  - Space trips



# New materials/alloys

- AM also is a way to get new, more efficient, materials

*This topic goes beyond the scope of this presentation*

# Re-fitting of used parts

- E.g. new edges for used turbine blades  
→ Longer life for costly capital

# Are economies of scale over?

- The cost of making 100 copies of the same object or 100 different objects is the same (i.e. the cost of variants is zero).
- **BUT**, this does **not** imply that economies of scale are over.

If you are bigger... you still are more efficient → there is room for service providers

- Training people
- People looking after the machines
- Until the working plane is full... returns to scale
- One machine for each material (switching cost are high)
- Market power on the market for powders
- Efficiency from variety of shapes

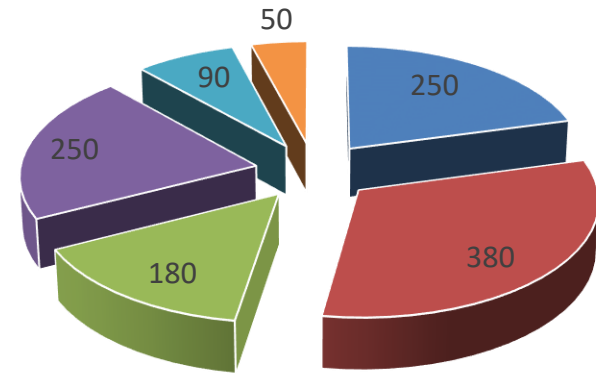
# Is AM really part of “Industrie 4.0”?

- More “vertical” (like numerical control machines) and 30 years old → 3.0?
- But:
  - Zero cost for variants → mass customization enabled  
→ a technology that is a natural complement to IoT that you use for managing production and logistics
  - Using AM for embedding/attaching sensors (also in old staff) →
    - Predictive maintenance
    - IoT

**HOW BIG IS THE MARKET FOR  
ADDITIVE MANUFACTURING?**

# METAL 3D PRINTERS IN EUROPE (2016)

ITALY	250
Germany	380
UK	180
France	250
Scandinavia	90
Others	50
TOTAL EUROPE	1.200



Source: own data and elaborations

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# EUROPEAN MARKET FOR METAL POWDERS ≈ 600 TONS

CONSIDERING THE ESTIMATED AVERAGE  
CONSUMPTION OF POWDER PER MACHINE (2016)

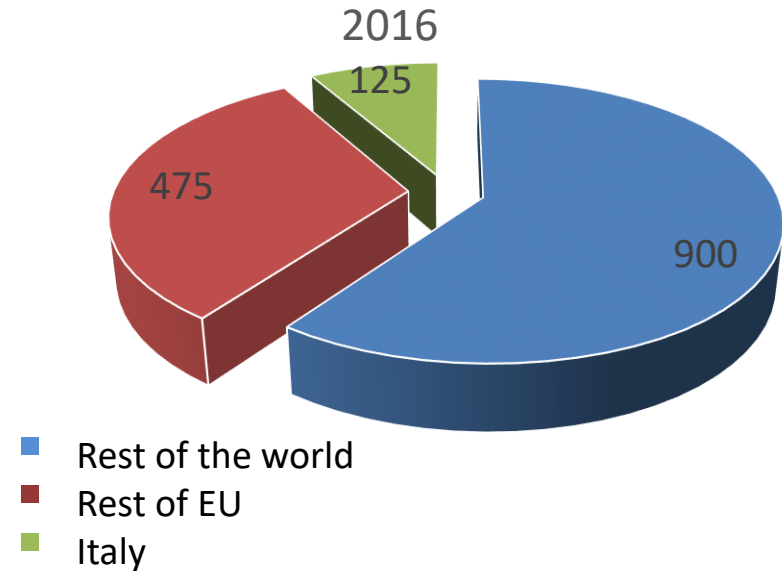
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WORLD 3.000 PRINTERS → 1500 t

EUROPE 1.200 PRINTERS → 600 t

ITALY 250 PRINTERS → 125 t

CONSUMPTION OF METAL POWDERS



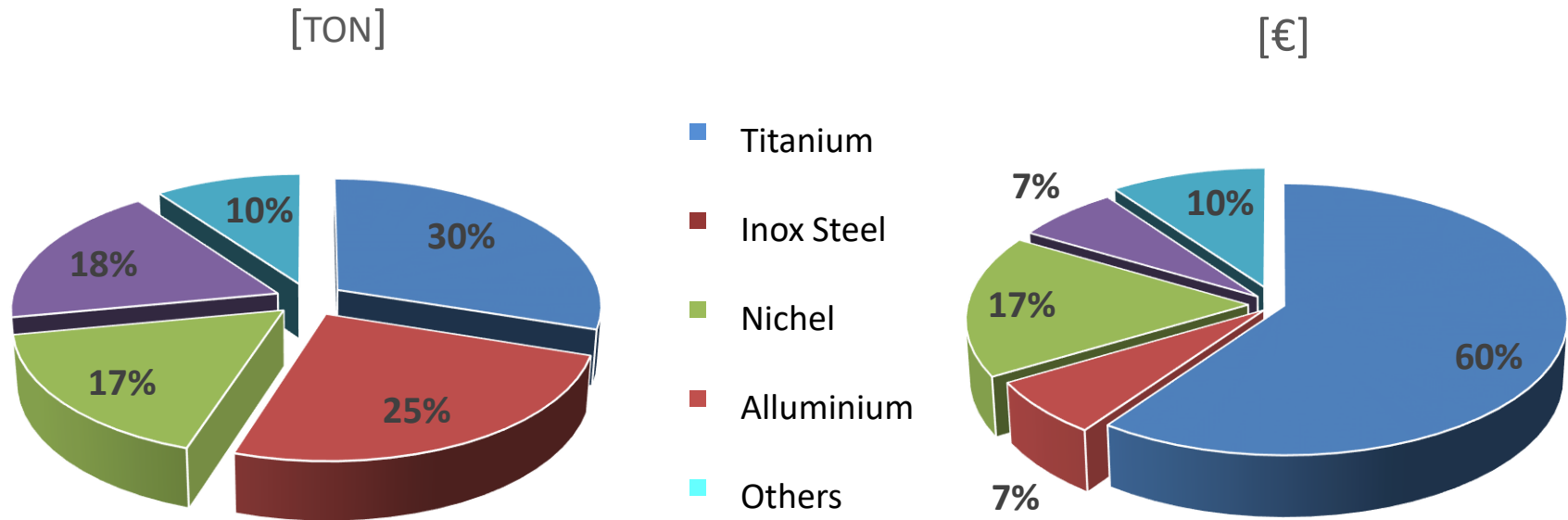
ITALY: ~ 20% WORLD MARKET

Source: own data and elaborations



# WHAT METAL?

## EUROPEAN MARKET BY MATERIAL 2016



Source: own data and elaborations

# In sum

- “Think additive”, creatively re-engineering
- We need certification for both materials and processes
- A new economy with
  - Smaller factories, closer to final markets (a new geography of production)?
  - Radically smaller inventories → better use of capital?
  - A more environmentally friendly impact?
- A significant, fast growing but still small market